

dance of the youth in black lace

itchy emerada

2012 / 2015

Key

guitar:

o = flagolett

+ = muted, just for this note/chord

tuning at the start of the piece: Eb A_b d_b g_b b e_b
VI I

b_b = valid for one bar

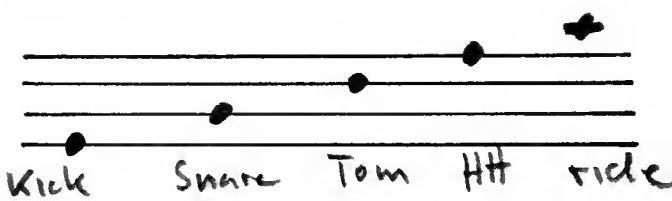
bass:

o = flagolett

+ = muted, just for one note/chord

tuning at the start: C# A d d#
IV I

drums:



o = open H_{tt}, crashed ride

ø = half open H_{tt}

+ = closed H_{tt}, closed hit (stick remains on drum skin)

↓ = hit skin

↖ = hit rim

All drums played with sticks...

Timeline

for score

1. dans
2. rythmos
3. dyna
4. chrom
5. heine
6. ingrid

Dans

in full working lights

Git

arrive
+
prepare

shaking hands
with sb.
in the
audience

line
check

when you
are done
with your
choreography
and ready
to go;
switch on
your desk
lights

Bass

-"

line
check

mute Dans,
then place Monitor
or object at the
front of the stage

mute Dans 2,
when Git is
finished →
→ unmute

Dr/R

-"

unmute
Dans

line check

Jump at
your drum set,
facing stage
left *

Dr/Fr

-"

mute
Dans

unmute
Dans

line check

stand up,
wave upstage
for at least
15"

Op.

Start
Dans

(or
mute)
Dans

(or
unmute)
Dans

(mute Dans)

(or
unmute)
Dans

Start
Dans 2

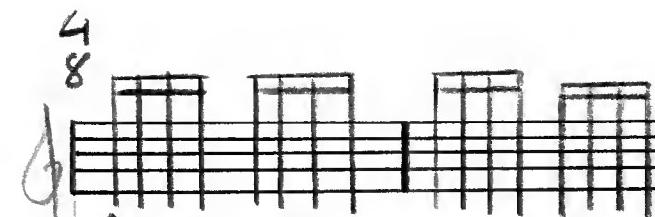
(or
mute Dans 2)
when Git is
finished,
start Dans 3
and unmute

*' = see dansjump.mp4

rhythmos

♩ = 118

Guitar



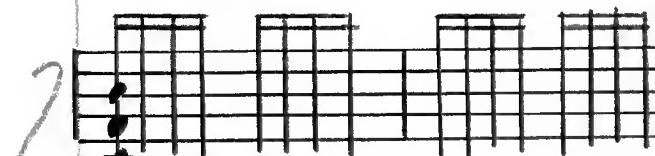
Mute! on!

 $\frac{3}{8} + \frac{1}{16}$ $\frac{3}{4} + \frac{1}{16}$

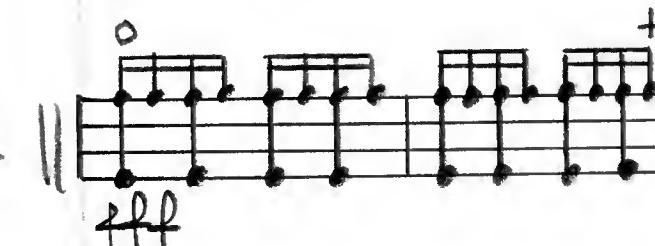
♩ = 59

fff all strings + Dist

Bass



fff + dist + com

Drums
Front

fff

Drums
Rear

fff

Mute! on!

 $\frac{3}{8} + \frac{1}{16}$ $\frac{3}{4} + \frac{1}{16}$

♩ = 59

sing along with
amp. not too loud

mf

+

o

-

o

-

o

-

o

-

o

-

o

-

o

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o

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o

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rhythmos |

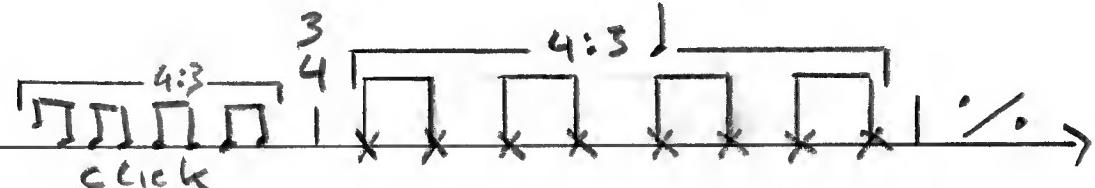
II II / II II

click

No amplification! Amplification of instruments, slack out
(of instruments)

Git  + Reverb + Delay
 try to keep it alive as long as possible

same chord, flag.

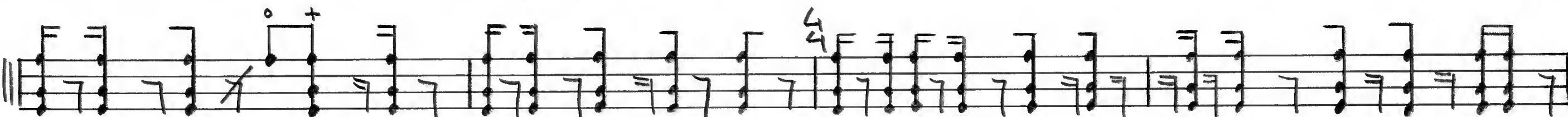
SN 



Git →

$\frac{4}{4} + \frac{1}{8}$
 $\frac{3}{4} + \frac{1}{16}$
 IV II IV etc.

$\frac{4}{4} + \frac{1}{8}$
 $\frac{3}{4} + \frac{1}{16}$
 IV II IV etc.



Git →

Git →

BASS →

etc.

this continues until
1 click counts in 2nd last
bar of rythmos

SN → etc. | this continues until
1 click counts in 1st

→

→

Git → after ~1' you may add some noises; unmute strings, softly
hit body of guitar ←

7 →

SN →

→

Git →

7 →

HH →

SN →

click 3 + 4:3 →

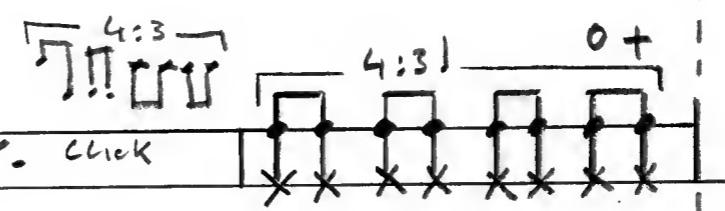
etc. →

→

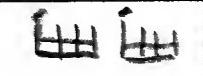
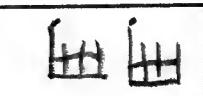
rythmos 4

G₁₊ ————— |
 7 ————— |
 || HHA SN :/. ./. ./. ./. click ./. ./. ./. ./. ./. |
 || 7:7 7:7 7:7 7:7 7:7 7:7 7:7 7:7 7:7 7:7 7:7 7:7 7:7 7:7 7:7 7:7

$\frac{2}{4} + \frac{1}{16}$
 1 1 1 click 

$\frac{4}{4} : 3$


$\frac{5}{4}$


9/4
 mute 
 dyna 

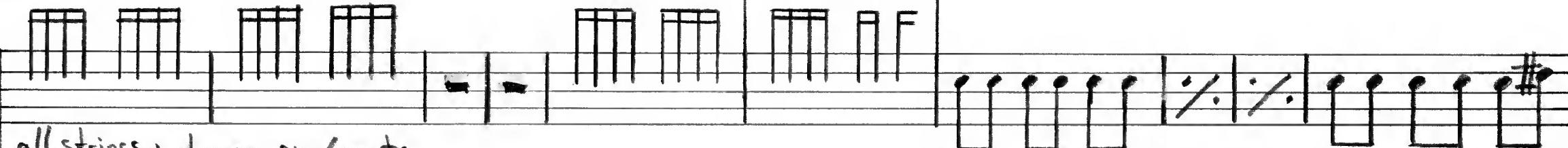
rhythm 5

dyna

$\text{♩} = 118$

4
8

git 7



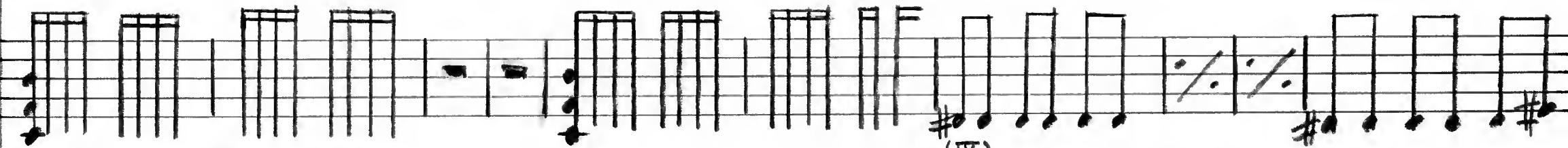
all strings + tuner on / mute
fff

3
4



fff + Dist + unmute + pick so hard that attack detunes

Bass 7

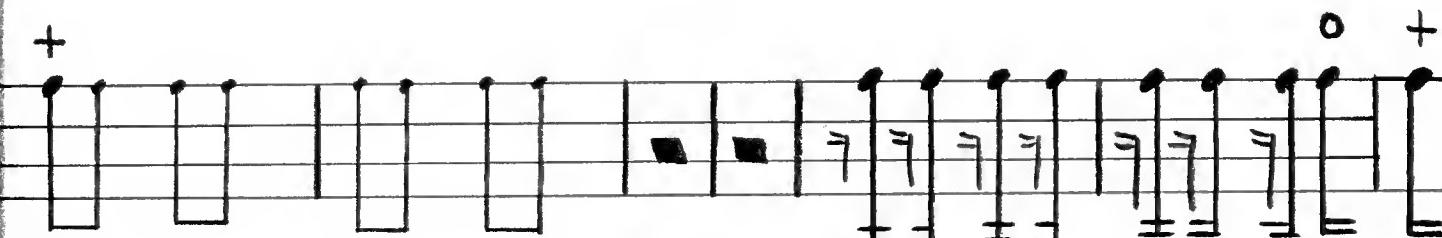


fff + tuner on / mute

(IV)

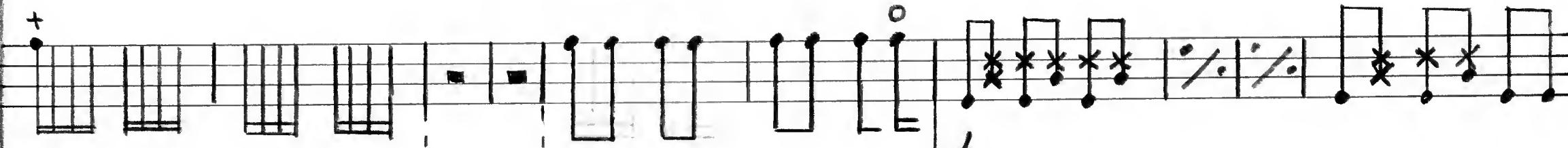
fff + Dist + unmute + pick so hard that attack detunes

Dr/Fr



pick up 2nd guitar, play a variation combination of selection
the following material, while standing

Dr/R

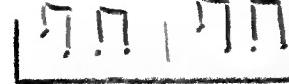


pp

clicks
TAPE

f

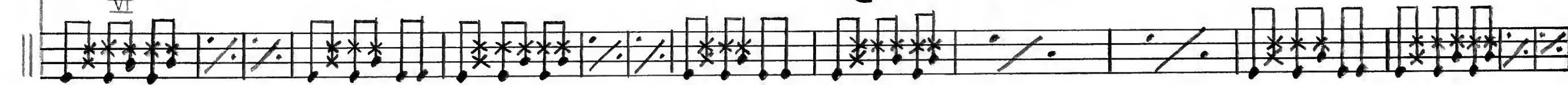
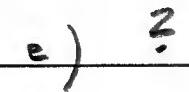
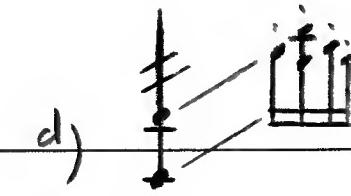
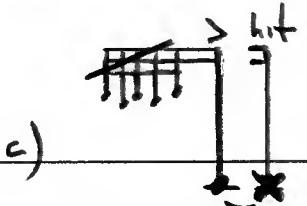
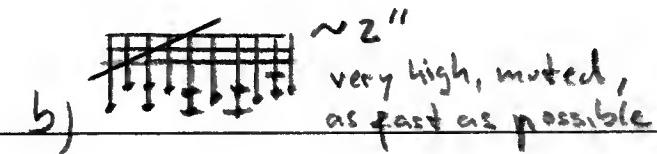
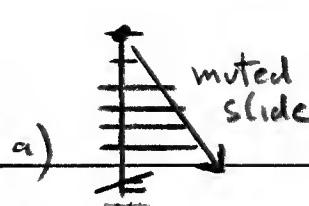
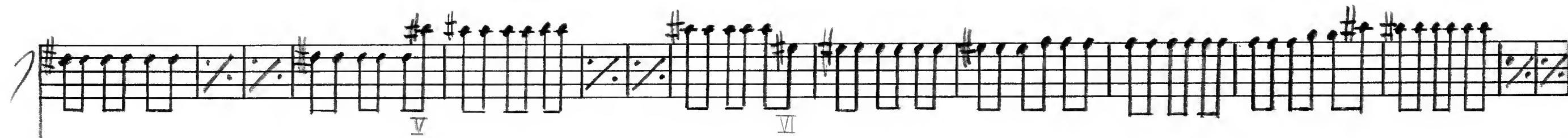
OP



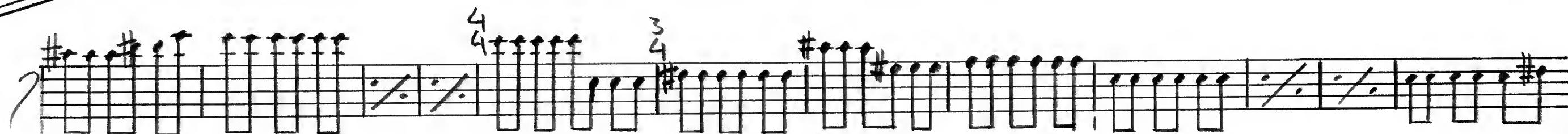
! NO AMPLIFICATION!

! AMPLIFICATION!

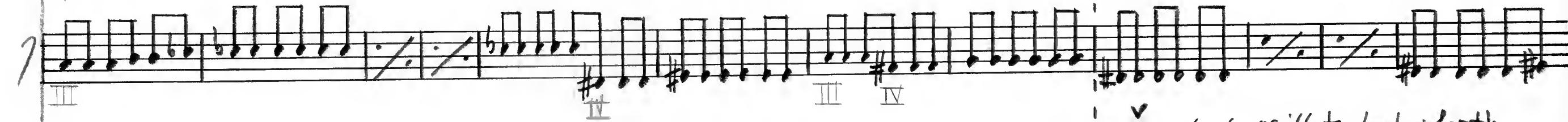
dyna 1



====



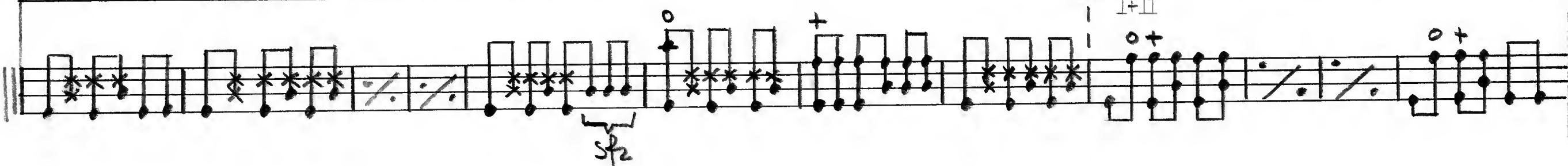
VII



III

continues
variation
combination
selection ...

slowly oscillate back+forth



sp2

dyna 2

Handwritten musical score for two staves. The top staff is treble clef with a key signature of one sharp (F#) and common time. The bottom staff is bass clef with a key signature of one sharp (F#) and common time. Measure numbers I through IV are written below the staff lines. The score ends with a repeat sign and endings 1, 2, and 3.

still one-dropping back and forth

A musical staff with six horizontal lines. It features a series of notes marked with 'o+' above them, followed by rests indicated by diagonal slashes. The notes are distributed across the staff, with some appearing on the top line and others on the middle line.

A hand-drawn musical score for a guitar-like instrument. The score includes a tempo marking of $=6$, a key signature of G , and a time signature of $4/4$. The staff consists of six horizontal lines. The first two measures show a repeating pattern of three open circles (notes) followed by a vertical bar with a downward arrow (rest). The third measure shows a single open circle (note) followed by a vertical bar with a downward arrow (rest). The fourth measure shows a single open circle (note) followed by a vertical bar with a downward arrow (rest). The fifth measure shows a single open circle (note) followed by a vertical bar with a downward arrow (rest). The sixth measure shows a single open circle (note) followed by a vertical bar with a downward arrow (rest). The score ends with a double bar line and repeat dots.

still doing your thing...

repeat at least
- 40x

A hand-drawn musical staff diagram on a five-line staff. The notes are represented by small circles. There are two '+' signs at the beginning of the staff, one above the first note and one above the third note. An asterisk (*) is placed below the fourth note. A bracket above the last two notes indicates they are tied together. The first note has a vertical line extending downwards from its stem. The last note is followed by a 'sfz' dynamic marking.

Hand-drawn musical score for guitar, featuring two staves of chords and associated effects:

- Staff 1:** Chords $\text{G}^{\#}$, $\text{C}^{\#}$, $\text{D}^{\#}$, $\text{E}^{\#}$, $\text{F}^{\#}$, $\text{G}^{\#}$. Below the staff: **ff + dist + on**. Above the staff: **+ Reverb / Delay**.
- Staff 2:** Chords $\text{G}^{\#}$, $\text{C}^{\#}$, $\text{D}^{\#}$, $\text{E}^{\#}$, $\text{F}^{\#}$, $\text{G}^{\#}$. Below the staff: **ff + dist + on**. Above the staff: **+ Reverb / Delay**.

Below the staves, handwritten text reads: **start variation combination again, continue selection** → **to chrom**.

start variation combination again, continue selection

to
chrom

Handwritten musical notation on a staff with a treble clef. The notes are marked with '0' or 'o+' above them. Below the staff, a horizontal line has three vertical strokes labeled '1, 2, 3!'. To the right, there are two slanted lines and a vertical line ending in a dot.

०
१८

dyna 3

chrom

git

(let last note ring) ~3"

turn reverb + delay on, place bottleneck on strings I+II+III above 17th fret:
start sliding down very slow, hit all three strings at once very softly (+ pick) in a
slow unsteady rhythm. When at headstock, continue strumming + tune down strings (I+II+III)

2nd
git

continue variation
combination (seadyna)
selection

stop

follow other guitar

~30"

Let last note ring, produce thick sound with +fuzz + what you like
+reverb
+delay

stop



after at least 2' start Chrom

I II
Choke

22"

All Fuzz on!
FULL volume!

Try tuning, guitars to E^b A^b D^b G^b C^b

bass to E^b A^b D^b G^b

heine



$\text{♩} = 76$

4

heine

$3/4 + 1/8$

turn volume
slightly down for "that crunch!"

all others pause,
2nd guitar might tune (silent)

3/4 + 1/8

4

use time +
tune (silent +)

5/8

Same Key
as above

p ride very soft

heine 1

5
4

4

6
4

Feedback 4 Mute

ff + Dist + volume up pp

ff + Dist + coin

Feedback

same as main guitar →

ff + Dist + volume

f all + + φ sfz ff sfz

4

4

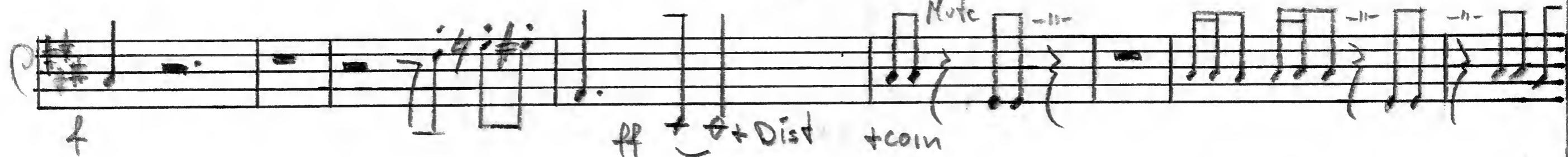
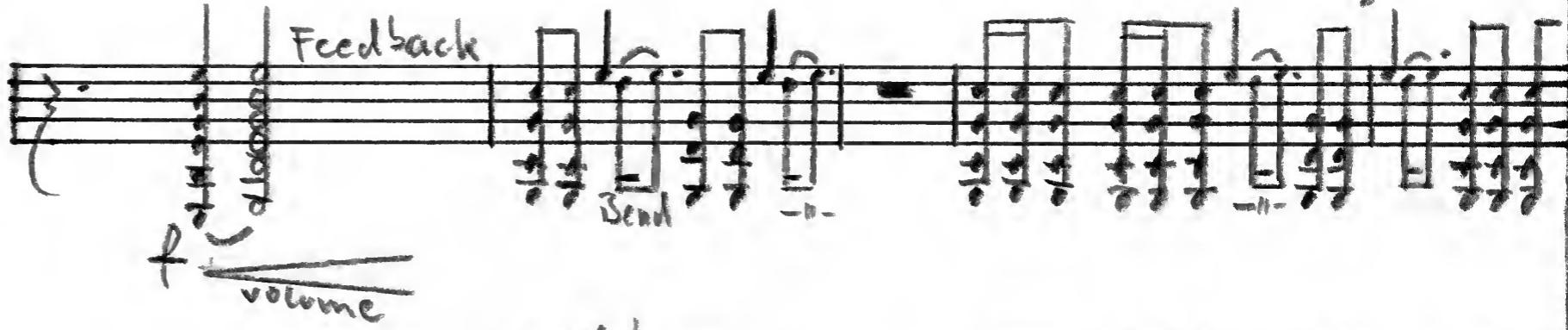
Same key as above

pp clean + soft picking

pp ride very soft

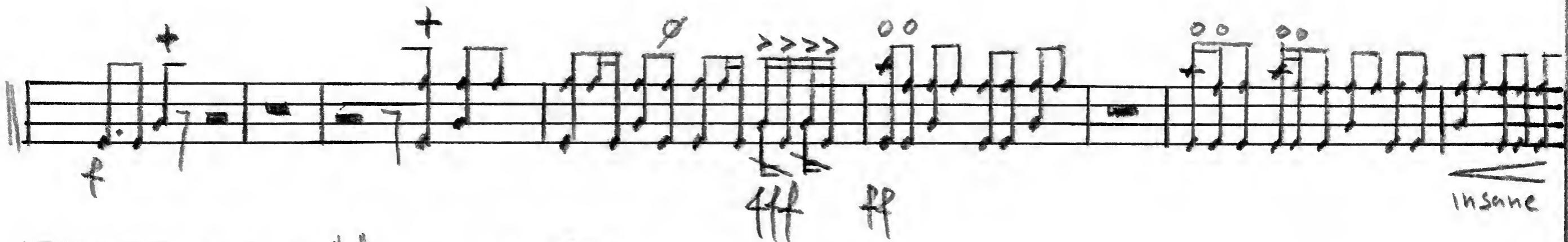
Mute ↑ p p p p

mf

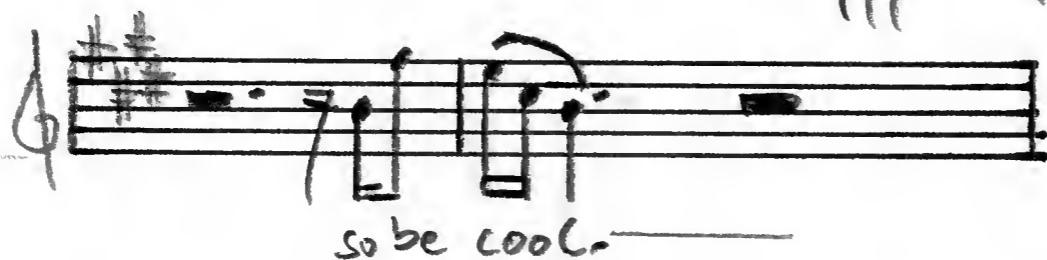


<Feedback!>

same as main guitar



Everybody sing,
patient forte:
(not into mic)



insane

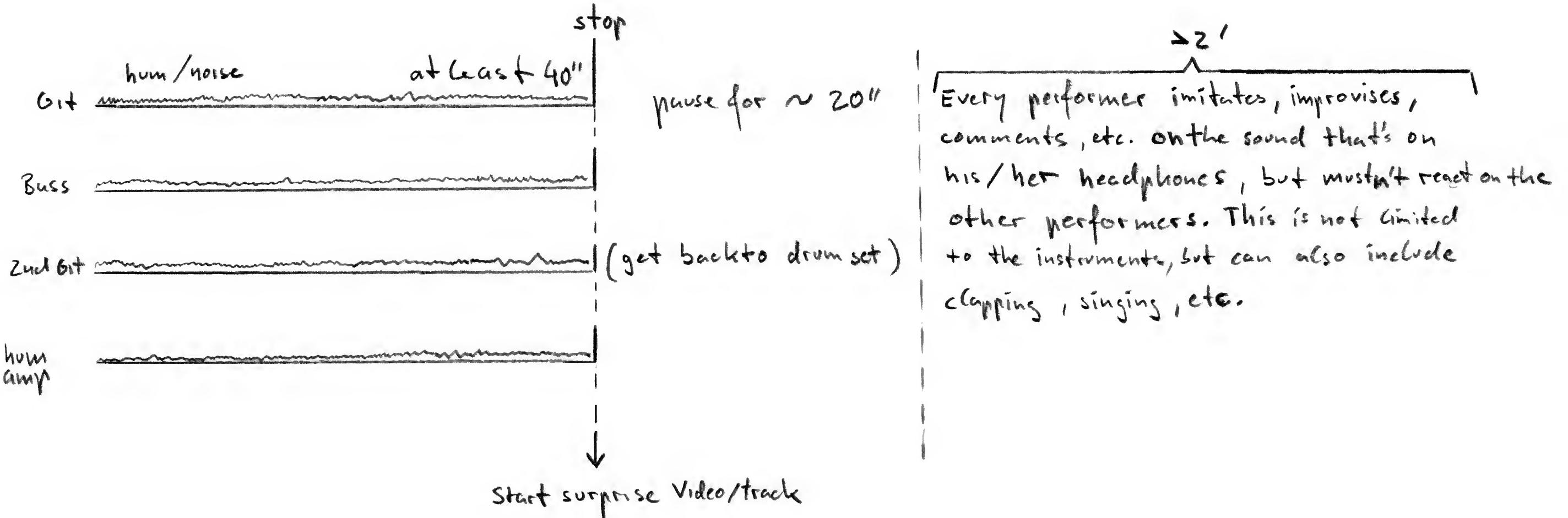
Mute!

Start Solo
Tape

when guitars on tape are ringing out, all amps (incl. hum amp) are on, guitars also, but muted by hand, so there is hum / buzz all over. → surprise / ingrid

heine
2

ingrid



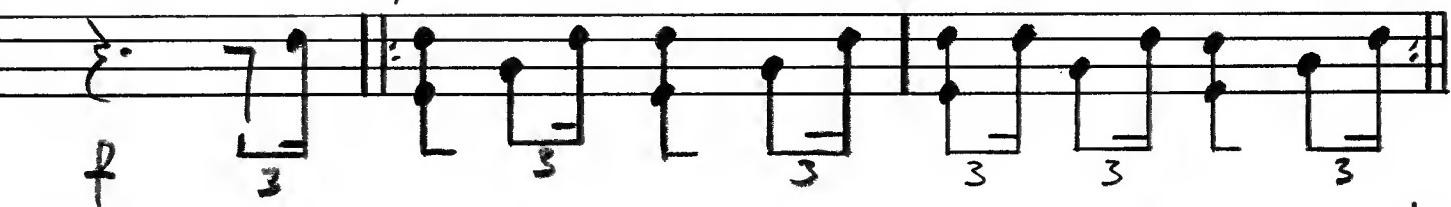
guitar, bass, Drums front still going on...

one headphone after another is switched off (by operator). When yours goes silent, take it off, switch off desk light and „be ready“. Note to OP: If there are interesting constellations, let the moments HP-feed live.

4/8 $\text{d} = 100$

Loop until everybody is ready

Dr/R II music stops (for you), take off headphones, switch off desk light and:



ingrid 1

$\frac{4}{8}$ mute all strings with hand ~ 7th fret

git ready

mute all strings with hand ~ 12th fret

7 ready

tom ready

all strings!

f + Dist

all strings!

f + Dist + coin

p

+

cut video

this is your loop

this is your loop

sing random pitch

ff

ff

try to get unison
but don't change
your pitch while
singing

repeat this
until →

ff

ff

ff

ff

$\frac{4}{8}$
voices

all
instruments
loops



git+bass

etc. | mute amp (tuner), but continue playing for at least 40", then leave stage.

drums

etc. | wait a bit, then get up and leave stage. One person may start the cassette recorder while leaving.